

Name:

Date:

Class:

Saving Coral Reefs: Define the Problem and Brainstorm Solutions

1. Define the problem: What is the issue you are going to be solving with your prototype? Be specific about your issue, and why you chose it. Note: This will be more specific than the category you were given as an issue.

2. Brainstorm ideas for your prototype below. Use one of the brainstorming formats discussed in class in the PowerPoint presentation.
 - a. Which brainstorming method are you using? _____